

CIF OVERTIME OFFICIALS' REFERENCE CARD

PRE-OT	1. Conference at midfield w/both coaches, escorted by H & L (or F & S in 7-man). Review OT procedures. 2. Mandatory 3-minute intermission <u>after</u> conference 3. Coin toss: visitor calls. Choices: (1) Offense/Defense or (2) which end of the field both teams' series will be played on. No defer option. Loser makes other choice. <u>Only one coin toss.</u> Subsequent series: alternate which team gets first choice.
START	A, 1/10, B-25 (unless carryover penalty). Team A chooses hash. No game clock. Regular 25/40 second play clock rules apply.
A's SERIES ENDS	A's series ends on: TD, FG, Fail to make LTG, Turnover, Touchback, or Safety In an A-B-A scenario, A must score on <i>that play</i> or A's series is over. Turnover w/clean hands always ends a series, even if B fouls after the turnover or offsetting fouls. B's foul may cancel B's TD, but A's series still over.
WINNER	B gets its series, 1/10 from same 25, unless B scores on a turnover. After B's series, higher score wins. Tie→next OT.
TRY	Defense cannot score on a try, try is dead when B gains possession. Starting on 3rd OT and thereafter: Mandatory 2-point tries.
PENALTIES	Live-ball fouls after COP declined by rule except UNS, DB PF, or LB treated as DB. Scoring team foul cancels score (except DB or LB treated as DB).

CIF OVERTIME – SELECT APPROVED RULINGS

III	First series, A's FG is blocked & does not cross the NZ. A recovers & runs for a TD. RULING: A can advance a kick that is recovered behind the LOS (6-2-3). TD for A. A, Try, B-3.
IV	A's FG is blocked & does not cross the NZ. A recovers & <u>reaches the LTG</u> . RULING: A can advance a kick that is recovered behind the LOS (6-2-3). A, 1/10, at the DB spot. If A does not reach LTG on 4 th down: A's series over, B's series begins.
V	If A does not reach LTG on 1 st /2 nd /3 rd down: A's series continues, down counts.
VI	A fumbles, B recovers & fumbles, A recovers (A-B-A): A must score by the end of the play. If A scores, the TD counts. A's series is over once the play is over.
VIII	First series, B intercepts a forward pass on his six-yard line and downs the ball in his end zone. RULING: Safety: 2 points for A. A's series over, B's series begins. (Momentum would still apply if inside the 5-yard line. A's series would be over without scoring 2 points.)
IX	A's FG attempt is untouched beyond the NZ until B muffs it at the five-yard line. A recovers at the three-yard line. RULING: A's series continues. A, 1/10, B-3.
XI	After A's series is over, B commits a DB 15-yard foul. RULING: B, 1/10, 40.
XII	First series, A is flagged for illegal shift. B intercepts A's pass, and B clips before B crosses A's goal line. RULING: Score not allowed. The fouls cancel and the down is not repeated. A's series is over. B, 1/10, same 25. The penalty is not carried over.
XIV	First series, B intercepts & commits a UNS before crossing A's goal line. RULING: TD for B. Game is over. LB treated as DB does not cancel the score. No succeeding spot to enforce.