





# Hudl overview

## Session Objectives

- Navigate the Hudl interface
- Review Hudl tools and features
- Break down game film
- Create and share playlists
- Use Hudl to grow as an official

## Hands-On Practice

- Break down film, create a playlist, and review coach comments



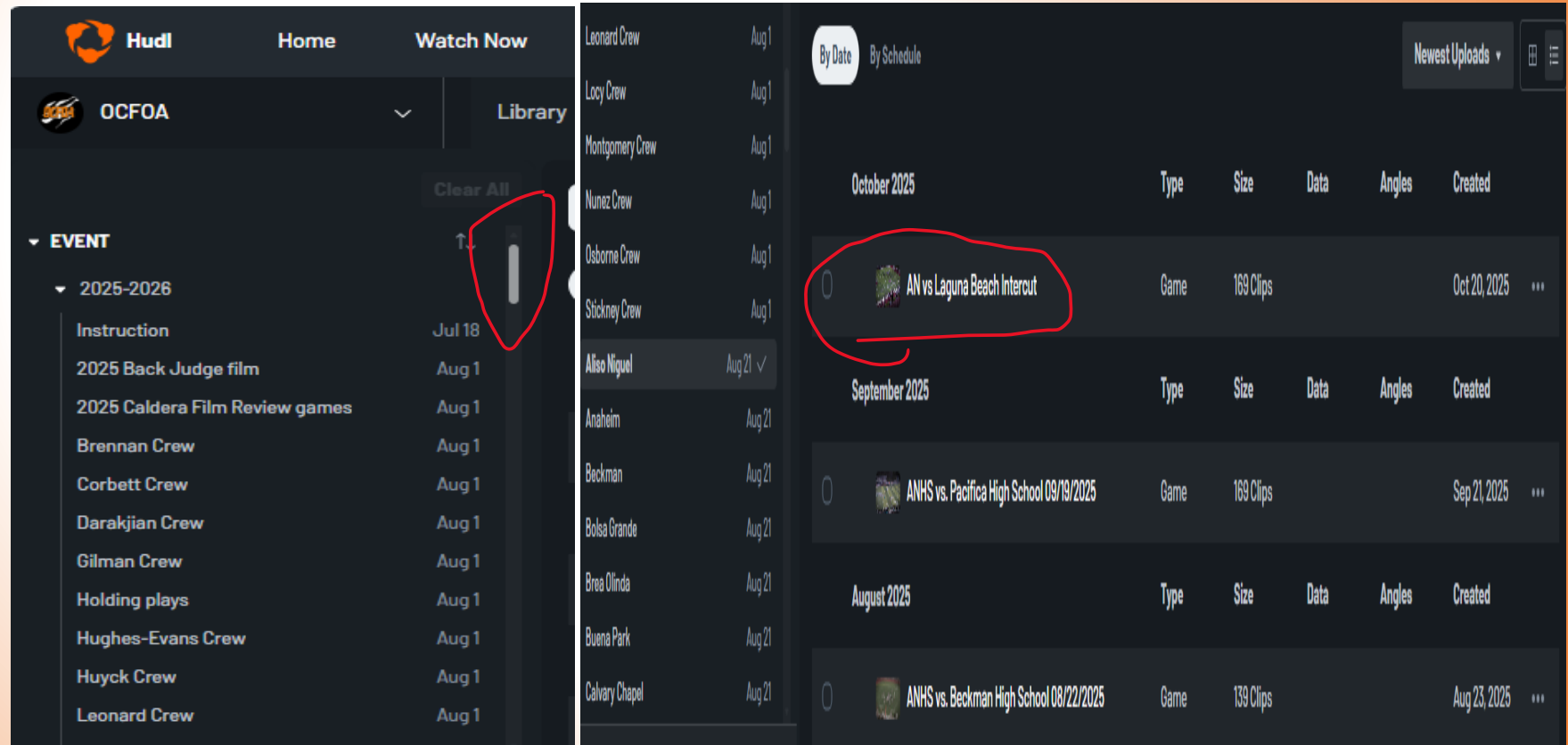
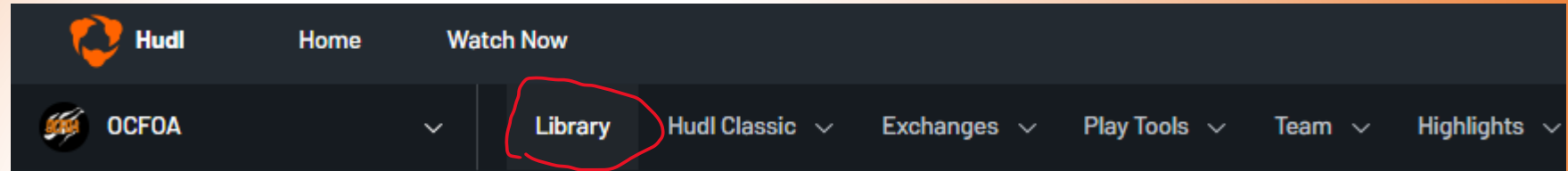
# Navigating Hudl main screen

1. Select “Library”

2. Scroll to find your folder.  
Greyed-out names mean no film is available.

3. Click the folder to open it.

4. Select the game to review.





# Navigating Hudl film

## Effects Bar

- Add text
- Draw line
- Draw circle
- Draw block
- Draw arrow
- Freehand draw
- Laser pen

## Play Bar

- Play
- Backwards/forward
- Slow rewind/forward
- Fast rewind/forward
- Previous/Next

## Screen Bar

- View without edits
- Loop play
- Full screen
- Switch angles
- Open in new window



	PLAY #	ODK	DN	DIST	YARD LN	HASH	OFF FORM	OFF STR	BACKFIELD	OFF PLAY	PLAY TYPE	PLAY DIR	RESULT	GN/LS	EFF	DEF FRONT	DEF STR	BLITZ	COVERA	
1	1						K													
2	2		0	1	10															
3	3		0	2	11															
4	4		0	2	16															

**Angles**

- All Angles
- Wide
- End Zone

**Speed**

0.5x 1x 1.5x 2x 2.5x

**Options**

- Display Effects
- Display Snap Detection

**Playback Mode**

→ Flow ↺ Loop

**Laser Pen Duration**

Fade Duration No Duration >



# Example of adding effects to play

Step 1 – Select “Navigate”, this will show your clips.

Step 2 - Select effects on the left side of the screen to add comments and/or arrows, circles or other effects.

Note: Effects can be turned off by clicking the “playback” icon (next to the speaker icon), then selecting “effects”

Note: Any comments or effects you add to the original film (distributed to the association) can be seen by everyone.

The screenshot shows a video player interface for a football game. At the top, there are navigation tabs: "THIS", "LSHS vs. Tesoro High School ...", "Filters", "Share", "Watch", "Analyze", "Breakdown", "Collaborate", and "Navigate 155". A red arrow points from the "Navigate" tab to the right. On the left side of the video, there is a vertical toolbar with icons for "Aa" (text), "→" (arrow), "○" (circle), and "1/2" (playback). A red arrow points from the "Aa" icon to the text annotation box. The video itself shows a football play on a field. A yellow circle highlights a group of players, and a yellow arrow points from the text annotation box to this circle. The text annotation box contains the following text: "Good point of attack foul Dave" and "Once the defender tries to free himself and can't, this is a grab and restrict OH foul. Regardless of the action afterwards where the sling each other. LOS or U should get this. - Jason". On the right side of the video, there is a "155 Clips" list with 15 items, each with a "+ Add to" button. The bottom of the video player shows a progress bar and playback controls, including a red arrow pointing to the "effects" icon.

**All comments should professional and constructive.**

**Reminder, we use Hudl film to educate ourselves and other officials.**



# Adding description of play

After editing a play:

Step 1 – Click the pencil icon in the clip field

Step 2 – Enter a description in the “OFF FORM” field

Step 3 – Click the play to save

1/182

PLAY #	ODK	DN	DIST	YARD LN	HASH	OFF FORM	OFF STR	BACKFIELD	OFF PLAY	PLAY TYPE
1	K					Kickoff				

182 Clips

My Columns (C...)

Clip 1 / 182

1

KICKOFF

KICKOFF ILLEGAL FORMATION

KICKOFF LEGAL FORMATION

KICKOFF MECHANICS

KICKOFF OFFSIDES

KICKOFF RECOVERY

OFFSIDE KICKOFF

2ND HALF KICKOFF

Kickoff

0:03.50 / 0:09.50



# Creating a Playlist

Step 1 – Click “+ Add To” on the right

Step 2 – Select “+ New Playlist”

Step 3 – Name your playlist, then press Enter. A check mark confirms it was added.

2025 - 06 - SJB vs. JSerra

PLAY # ODK DN DIST YARD LN HASH OFF FORM OFF STR BACKFIELD OFF PLAY PLAY TYP

1 clip  
11s

Find a playlist or highlight...

- Create Playlist
- Send to Team Highlights  
OCFOA
- LHS vs RUHS Review  
9 Clips • 4 months ago
- 091625 7 Person Mechanic rev...  
35 Clips • 4 months ago
- 0822 WHS fumble or backwar...  
2 Clips • 4 months ago

182 Clips My Columns (C...  
Clip 2 / 182 + Create Clip

PLAY #	2
ODK	D
DN	
DIST	
YARD LN	
HASH	
OFF FORM	
OFF STR	
BACKFIELD	
OFF PLAY	
PLAY TYPE	
PLAY DIR	
RESULT	
GN/LS	
EFF	

0:06.83 / 0:10.50



# Creating a Playlist

Step 1 – Click “+ Add To,” then select “+ New Playlist” and tap the check mark.

Wait a few seconds for the playlist to load.

Step 2 – Once the playlist is created, you can start adding plays to it (see next slide).

2025 - 06 - S.JB vs. JSerra

182 Clips My Columns (C...)

Clip 2 / 182 + Create Clip

PLAY # 2

ODK D

DN

DIST

YARD LN

HASH

OFF FORM

OFF STR

BACKFIELD

OFF PLAY

PLAY TYPE

PLAY DIR

RESULT Added 1 clip to Hudl 2026

GN/LS Open Playlist

EFF

0:06.83 / 0:10.50



# Creating a Playlist

Now you can add plays to your playlist.

Step 1 – Click “+” next to “Add To” and select your playlist.

A check mark will appear next to “Added” when complete.

2025 - 06 - SJB vs. JSerra

PLAY #	ODK	DN	DIST	YARD LN	HASH	OFF FORM	OFF STR	BACKFIELD	OFF PLAY	PLAY TYPI
3 / 182	3	D								

1 clip  
17s

Hudl 2026  
2 Clips • now

Save to Another Open Playlist

Added 1 clip to Hudl 2026

Open Playlist

182 Clips My Columns (C... x

Clip 3 / 182 + Create Clip

PLAY # 3

ODK D

DN

DIST

YARD LN

HASH

OFF FORM

OFF STR

BACKFIELD

OFF PLAY

PLAY TYPE

PLAY DIR

RESU

GN/LS

EFF

0:09.04 / 0:17.00



# Viewing Your Playlist

The screenshot shows a user interface for managing sports footage. At the top, there's a navigation bar with 'Hudl', 'Home', and 'Watch Now'. A user profile for 'Jim Stickney' is visible in the top right. Below the navigation, there are tabs for 'Library', 'Hudl Classic', 'Exchanges', 'Play Tools', 'Team', and 'Highlights'. A search bar is present with a filter icon and a 'Search...' placeholder. A blue bar indicates '1 Item Selected (1,1 hrs)' with buttons for 'Clear', 'Play', 'Send to Assist', 'View Reports', and 'Delete'. A 'Newest Uploads' dropdown is also visible. The main content area is a table of clips, with a 'Last 7 Days' filter applied. The table has columns for 'Type', 'Size', 'Data', 'Angles', and 'Created'. A red arrow points to the 'Hudl 2026' playlist item, which is the first item in the list. Below it, a 'December 2025' filter is applied, showing three game clips.

Last 7 Days		Type	Size	Data	Angles	Created
<input type="checkbox"/>	Hudl 2026	Playlist	2 Clips			Mar 25, 2026
December 2025		Type	Size	Data	Angles	Created
<input type="checkbox"/>	South El Monte High Sch... - Wide and Tight Tactical	Game	136 Clips			Dec 8, 2025
<input type="checkbox"/>	SE vs Santee (END ZONE)	Game	110 Clips			Dec 8, 2025
<input type="checkbox"/>	Santee vs. South El Monte High 12/06/2025	Game	127 Clips			Dec 8, 2025

Your playlist appears under “Created by You” in the team’s footage. Select “Clear All” filters to see it at the top.



# Sharing Your Playlist

The screenshot shows the Hudl 2026 interface. At the top, there's a navigation bar with a back arrow, a filter icon, and the text "Hudl 2026". Below this is a table of columns: PLAY #, ODK, DN, DIST, YARD LN, HASH, OFF FORM, OFF STR, BACKFIELD, OFF PLAY, PLAY TYPE, PLAY DIR, RESULT, GN/LS, EFF, DEF FRONT, DEF STR, BLITZ. A video player shows a football game in progress. Below the video is a control bar with play, pause, and other controls. At the bottom, there's a "2 Clips" section with a table:

	<input type="checkbox"/>	PLAY #		ODK	DN	DIST	YARD LN	HASH	OFF FORM	OFF STR	BACKFIELD	OFF PLAY	PLAY TYPE	PLAY DIR	RESULT	GN/LS	EFF	DEF FRONT	DEF STR	BLITZ	COVERAG
1	<input type="checkbox"/>	2		D																	
2	<input type="checkbox"/>	3		D																	

A red arrow points to the 'DN' column in the second row of the table.

Your new playlist contains only the plays you added. Next step: share it with your crew or other officials.



# Moving or Sharing a Playlist

Step 1 – Click the (...) menu to the right of the playlist

Step 2 – Select “Copy or Move”

Step 3 – Copy to the 2025–2026 folder for the same team, then save

The screenshot shows the OCFOA web interface with a playlist management view. The top navigation bar includes 'Library', 'Hudl Classic', 'Exchanges', 'Play Tools', 'Team', and 'Highlights'. A search bar is present. The main content area displays a table of playlists. The 'Hudl 2026' playlist is selected, and its context menu is open, showing options like 'Open Details', 'Share', and 'Rename'. A red arrow points from the '...' menu of this playlist to the 'Copy or Move' option. Another red arrow points from the 'Copy or Move' option to the '2025-2026 Season' folder in the left sidebar.

Type	Size	Data	Angles	Created
Playlist	2 Clips			Mar 25, 2026

Type	Size	Data	Angles	Created
Game	136 Clips			
Game	110 Clips			
Game	127 Clips			
Game	107 Clips			
Game	137 Clips			

The screenshot shows a storage management dialog box. The top bar indicates '1 item selected' and includes buttons for 'Share', 'Unshare', 'Download', 'Copy', 'Move', and 'Delete'. The dialog is divided into two sections. The left section shows 'Current Video' selected and a 'Storage Hours' section with a progress bar indicating '396.47 of 500 hours (79%) used'. The right section shows a list of folders under '2025-2026 Season'.

Folder Name	Duration
Instruction	Jul 18, 1.0 hr
2025 Back Judge film	Aug 1, 0.2 hr
2025 Caldera Film Review games	Aug 1, 5.5 hr
Brennan Crew	Aug 1, 1.9 hr
Corbett Crew	Aug 1, 1.1 hr
Darakjian Crew	Aug 1, 8.6 hr
Gilman Crew	Aug 1, 0.4 hr
Holding plays	Aug 1, 2.1 hr
Hughes-Evans Crew	Aug 1, 0.0 hr
Huyck Crew	Aug 1, 2.2 hr
Leonard Crew	Aug 1, 0.2 hr
Locy Crew	Aug 1, 0.2 hr



# Sharing playlist with officials

Select the officials you want to share the playlist with from the list shown.

The screenshot shows the Hudl interface with a 'Share' dialog box open. The dialog box is titled 'Share' and contains a search bar with the text 'cal'. Below the search bar, a dropdown menu is open, showing a list of search results under the heading 'COACHES'. The first result, 'Paul Caldera', is highlighted. To the right of the search bar, there are two dropdown menus: 'Can Contribute' and 'Owner'. At the bottom of the dialog box, there are two buttons: 'Cancel' and 'Share'. The background of the screenshot shows the Hudl interface with a list of events on the left and a video player on the right. The video player shows a football game in progress. The top navigation bar includes 'Home', 'Watch Now', 'Upload', and a user profile for 'Jim Stickney'. The left sidebar shows the 'OCFOA' logo and a list of events for the year 2025-2026. The bottom of the interface shows a 'MANAGE STORAGE' section with a progress bar indicating 396 of 500 hrs (79%) used.



# Moving playlist to folder

Select folder to move playlist

The screenshot shows the Hudl web interface. At the top, there's a navigation bar with 'Hudl', 'Home', and 'Watch Now'. Below that, a secondary navigation bar includes 'OCFOA', 'Library', 'Hudl Classic', 'Exchanges', 'Play Tools', 'Team', and 'Highlights'. A '1 item selected' banner is visible, along with action buttons: 'Share', 'Unshare', 'Download', 'Copy', 'Move', and 'Delete'. A 'Move Playlist' dialog box is open in the center, displaying a list of categories. The '2025-2026 Season' category is selected. The dialog also shows a list of folders under 'Game Footage', including 'Practice' and 'Opponent Scout'. At the bottom of the dialog are 'Cancel' and 'Save' buttons. The background shows a list of video items with their durations, such as '389.6 hr', '1.0 hr', '0.2 hr', '5.5 hr', '1.9 hr', '1.1 hr', '8.6 hr', '0.4 hr', '2.1 hr', and '0.0 hr'.



## Example: Coach Email for Review

- **Coach Giuliano sent:**
- "Hi Jim -- I waited to send this film because I was hoping to get a better version, but this is the best I have. Please review and advise on the following clips: 13 -- Spot. I think the film will be inconclusive, but from the endzone copy it looks like the runner was down short. 93 -- White #20 appears to grab and pull the facemask of Blue #3 103 -- Review for intentional grounding--I was told that the side judge clearly saw it pass the LOS, but the video shows otherwise (and he is looking backwards at the ball) 104-- White #13 clearly grabs and throws down Blue #14. Is that legal in punt protection? 122--Please evaluate for aiding the runner. White #55 clearly drives #12 forward, then wraps him up and throws him forward at the end 129--This was called roughing the passer. The white hat said that the defender led with the elbow to the head. It looks like the hit is not late and the hands are open making contact to the body. Please advise"



# Example: Response to Coach

The plays were reviewed by me and one of the members of my film review team. With regard to your concerns, we have 4 types of responses:

**Correct** - that means that we see ample evidence to support the ruling on the field

**Incorrect** - that means we believe the call or no call was incorrect

**Marginal** - that means that while technically correct we would not want this foul called on a regular basis (unless it is a safety foul) because it does not materially impact the play

**Inconclusive** - there is not enough evidence on the game film itself to not support the call. That doesn't mean that it was correct, it only means there's not enough visual evidence to say it was correct or incorrect.

- Play #13 - 4th and 1 at the 41 yard line, MHS on offense. MHS RB runs to the left side of the line and appears to be hit by BHS #3 right at the 40 yard line. The position of the HL official on the play to see the ball progress is good and show progress to the 40 yard line. End zone, the ball is in the right arm of the MHS RB when contacted by BHS #3. Without having a sideline view from the opposite side it is difficult to see where progress was stopped. **The call of a first down for MHS is inconclusive.** Based on where the contact occurred I would lean more to the runner making the line to gain.
- Play #93 - 4th and 6 at the 24 yard line, MHS on offense. MHS #20 appears to have a hold of BHS #3 up high, video quality is not really good to see if grabbing the facemask or the upper collar around the 29 yard line. The LJ official is looking right at the action by MHS #20 and it appears that the grab is at the collar of BHS #3. **The no call of a facemask is inconclusive based on video quality.**
- Play #103 - 3rd and 9 at the 26 yard line, MHS on offense. MHS #18 moves outside of the lateral boundary and throws the ball away out of bounds. The HL official turns to see if the ball has made or is short of the line of scrimmage. **The call of no intentional grounding is inconclusive** without having a view down of the line of scrimmage to see where the ball landed out of bounds.

7-5-2d - An illegal forward pass is a foul. Illegal forward pass included: d. A pass intentionally thrown into an area not occupied by an eligible offensive receiver, or thrown incomplete to save loss of yardage or to conserve time. 2. It is legal for a player to conserve yardage by intentionally throwing an incomplete forward pass, if all of the following conditions are met: a. The passer has possessed the ball beyond the lateral boundary of the free-blocking zone as established at the snap; **b. The pass reaches the neutral zone, including the extension beyond the sideline;**

- Play #104 - 4th and 9 at the 24 yard line, MHS on offense in punt formation. MHS #13 holds BHS #14 at the line of scrimmage. **The no call of holding on MHS #13 is incorrect.**
- Play #122 - The play starts at the 21 yard line, MHS on offense. MHS #12 runs and gets held up at about the 12 yard line, MHS #55 comes from behind MHS #18, but does not push MHS #18 directly in the back, but appears to have arms extended around MHS #12, and ends up tripping in the pile as MHS #12 is falling forward. **The no call of aiding the runner is correct.**

9-1-1: Helping the runner: An offensive player shall not push, pull or lift the runner to assist his forward progress.

- Play #129 - The play starts at the 12 yard line, MHS on offense. BHS #9 hits the MHS #12 right after the pass is thrown and based on the sideline view at :03.66, the contact by BHS #9 is with the helmet before extending the arms. **The call of roughing the passer is correct.**