**Line Judge Five Man Rating Score Sheet**

**To be used as help in to observing and evaluating the game**

Line Judge Rating Score Sheet; Official being evaluated \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Visitors’ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Home \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Scale of 1-5

**All areas require comments to be made no matter what score is given:**  
5- This person went well above the standard and demonstrated **"excellent"**skill in this area -**Must provide exact example of this situation or behavior**  
4 - Did something that was above the expectations and you considered it a "good to great" job - Provided comments to drive more of this behavior   
3 - Met expectations and was solid  
2 - Needs Improvement in this category - Be specific in your comments to help the official understand needed areas of improvement  
1 - Demonstrated serious flaws in this area and brings into question whether this person should officiate at the varsity level - **Must provide exact examples of this situation or behavior**

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| % | Criteria | Criteria Breakdown | 1-5 | Comments |  |
| **5** | **Pre-Game Responsibilities** | **Arrive on field 30 minutes early**; Have accurate watch. (All game officials synchronize watches w/LJ) Perform duties in a business-like manner. Inspect playing field and pylons. Secure game balls for referee’s approval and meet with ball persons. Meet “get back coach”  **Appearance**  Uniform is neat and clean  Shirt 2-1/4” with clean white stripes  **Official’s Physical Condition**: Excellent; Average; Poor |  |  |  |
|  |  | **Coin Toss**  Fivr minutes before kickoff, get captains and team on press box side from their locker room in time for the coin toss three minutes prior to start of the game.  Line judge remain at hash marks observe team; make sure they are not on the field of play. Bring approved game ball. Record which team has 1st choice 2nd half. Hustle to kickoff position |  |  |  |
| **15** | **Safety and Equipment** | **Players are equipped legally by rule**; Game was officiated in a safe and appropriate manner. |  |  |  |
|  |  | **During live action**; Keeps play safe: Calls personal fouls, illegal helmet contact/targeting; spearing/late hits;  Sideline Control per rule. |  |  |  |
| **5** | **Dead Ball Officiating** | **Stays vigilant for action after a play has ended penalize** late hits and unsportsmanlike fouls. Use good ball mechanics and signals. |  |  |  |
| **5** | **Free Kick** | **Before kick:** Position on R's free-kick line Temporarily move to the 9-yad mark, then count K players & identify the free kick line for the receiving team Hold arm above head to indicate you are ready. If short free kick is anticipated take position near K's free-kick line. Have bean bag ready for 1st touching by K  **After kick:**  Be alert for 1st touching by K-mark spot with bean bag. Watch initial blocks in your area. If ball becomes dead in your area, sound whistle and give time-out signal. Mark spot where kick goes out of bounds on your side of the field with penalty marker if untouched inbounds by R. Cover 15 yards down sideline. |  |  |  |
| **5** | **Run Play:** | **After ball is spotted:**  Position: straddle LOS 1 yard beyond sideline; number next down. Use signal to indicate closest A player is off LOS; Count B players signal back judge; Identify eligible receivers; Be alert for illegal substitutions  **After snap:** Observe keys. Stay on LOS until ball carrier crosses. Square off towards progress. If ball becomes dead give time out signal. If obvious 1st down, signal clock to stop. |  |  |  |
| **5** | **Pass Plays** | **After ball is spotted,** same as running play  **After snap:** Observe keys read tackle determine run or pass. Stay on LOS until ball carrier crosses LOS or until receiver(s) your side have gone 10-12 yards down field Rule on the direction (forward or backward) of a quick pass. Move down sideline as required to  give incomplete pass signal; Retrieve ball relay to game officials  Be alert for of runner ; Be responsible for entire sideline  Square off towards progress. If ball becomes dead give time out signal. |  |  |  |
| **5** | **Scrimmage Kicks** | **After ball is spotted:** Position same as run or pass  **After snap:** Line Judge: If you are facing the Referee hold momentarily after snap. Watch for hold on widest K player. If R is on opposite side. Read good/bad snap. On bad snap, move to backfield to assist R. Once ball has crossed neutral zone, then move slowly down field covering your side between neutral zone and deep receiver(s).; cover clipping and other fouls in secondary; Move with runner if he/she comes to your side; Follow to goal line if run is broken  **After snap:** Line Judge: If you are looking at the back of the Referee release on snap, move downfield covering your side between neutral zone and deep receiver(s). Cover all kicks to your side.  Ball out of bounds in flight; a sound whistle time out signal; move farther downfield than where it went out; walk up until referee spots you on sideline ball rolls out of bounds; a sound whistle time out signal hold spot and continue to observe action; Assist referee on short or blocked kick”  Note if kick is touched beyond neutral zone; recovered in or behind neutral zone; Be prepared to mark first touch, fumble or end of kick  Routine kick: Unless kick comes close to your side delay move to sideline, cover clipping and other fouls in secondary; Move with runner if he/she comes to your side; Follow to goal line if run is broken  When ball becomes dead: a sound whistle give time out signal mark spot; make sure of possession of fair catch; If a foul, free game officials cover ball official reports information to referee |  |  |  |
| **5** | **PATs, Field Goals** | **After ball is spotted: If you are looking into the back of the holder**  Position on LOS. Count R Observe neutral Zone.  **After ball is spotted : If you are not looking into the back of the holder**  Position beyond the end zone and behind your upright  **After snap: If you are looking into the back of the holder:**  If pass or run move with the play as with any other goal-line play  Quickly move to goal line if run develops on Referee’s side  **After snap: If you are not looking into the back of the holder**  Rule on your upright. Move with the BJ (at the same time) one yard into the end zone and signal score or no score.  Be prepared to move if kick is blocked. |  |  |  |
| **10** | **Game Flow** | **Procedures** – spot ball accurately and efficiently, Proper whistle usage clear signals, clock management  Between periods make note of the yard line on your game card and proceed to the corresponding spot opposite side of the 50 yard line. Face and hold that spot unobtrusively until the ball is spotted.  **Start of the 2nd half:** Inform the coach on your sideline as to the start time of the second half.  Visit your team’s respective locker room to ensure the team’s timely arrival on the field for the 2nd half kickoff. Five minutes before the end of the half time you must personally bring the team out in time for the mandatory three minute warmup. |  |  |  |
| **5** | **Measurements** | When a measurement signaled by referee:; Position: Place foot just behind yard line where clip is to be placed to align head linesman so that the chains are parallel to the sidelines. |  |  |  |
| **10** | **Penalty Enforcement** | Be certain of down number; Hold enforcement spot.  Relay penalty information to the appropriate coach and to other game officials if necessary  A Penalty enforcement is a crew mistake. |  |  |  |
| **5** | **Crew Communication** | **Ball mechanic;**, relaying ball; effective/proper crew signals; communication on unusual plays penalties, half time/ overtime |  |  |  |
| **20** | **Overall Performance** | **How well did this official perform in the game;** include but not limited to hustle, safety rules application , mechanics and overall  **New rules were adhered to and enforced** |  |  |  |
|  | **Game Review:**  **Information only** | Team/Score: Home \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Visitor\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  Game was: \_\_\_\_\_ Very difficult \_\_\_\_\_ Average \_\_\_\_\_ Very easy  Game status: \_\_\_ A rivalry \_\_\_\_\_ Playoff implications  Score was: \_\_\_\_\_ Very close \_\_\_\_\_ Within 14 points \_\_\_\_\_ A blow out |  |  | Team/Score: Home \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Visitor\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  Game was: \_\_\_\_\_ Very difficult \_\_\_\_\_ Average \_\_\_\_\_ Very easy  Game status: \_\_\_ A rivalry \_\_\_\_\_ Playoff implications  Score was: \_\_\_\_\_ Very close \_\_\_\_\_ Within 14 points \_\_\_\_\_ A blow out |