**Headlines Rating Score Sheet**

**To be used as help in to observing and evaluating the game**

Headlines Rating Score Sheet; Official being evaluated \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Visitors’ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Home \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Scale of 1-3

**All areas require comments to be made no matter what score is given:**  
5- This person went well above the standard and demonstrated **"excellent"**skill in this area -**Must provide exact example of this situation or behavior**  
4 - Did something that was above the expectations and you considered it a "good to great" job - Provided comments to drive more of this behavior   
3 - Met expectations and was solid  
2 - Needs Improvement in this category - Be specific in your comments to help the official understand needed areas of improvement  
1 - Demonstrated serious flaws in this area and brings into question whether this person should officiate at the varsity level - **Must provide exact examples of this situation or behavior**

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| % | Criteria | Criteria Breakdown | 1-3 | Comments |  |
| **5** | **Pre-Game Responsibilities** | **Arrive on field 30 minutes early**; Give chain crew instructions; Speak with his ball person. Meet “get back coach” |  |  |  |
|  |  | **Coin Toss**  Head linesman remain at hash marks observe team; bring approved game ball. Record which team has 1st choice 2nd half. Hustle to kickoff position  **Appearance**  Uniform is neat and clean  Shirt 2-1/4” with clean white stripes  **Official’s Physical Condition**: Excellent; Average; Poor |  |  |  |
| **15** | **Safety and Equipment** | **Players are equipped legally by rule**; Game was officiated in a safe and appropriate manner. |  |  |  |
|  |  | **During live action**; Keeps play safe: Calls personal fouls, illegal helmet contact/targeting; spearing/late hits;  Sideline Control per rule. |  |  |  |
| **5** | **Dead Ball Officiating** | **Stays vigilant for action after a play has ended penalize** late hits and unsportsmanlike fouls. Use good ball mechanics and signals. |  |  |  |
| **5** | **Free Kick** | **Before kick:** Position on R's 30 yard. Count R Players. Hold arm above head to indicate you are ready. If short free kick is anticipated take position near R's free kick line. Have bean bag ready for 1st touching  **After kick:**  Kick to your side signal clock to start if ball if ball is even or up field from you. Appropriate use of flag on out of bounds kicks.  When ball becomes dead sounds whistle and gives time out signal. |  |  |  |
| **5** | **Run Play:** | **After ball is spotted:**  Position: straddle LOS somewhere between toes on the sideline to 1 yard beyond sideline; number next down on chains. Use signal to indicate closest A player is off LOS; Count B players signal back judge; Identify eligible receivers; Be alert for illegal substitutions  **After snap:** Observe keys. Stays on LOS until ball carrier crosses. Square off towards progress. If ball becomes dead give time out signal. Know down and distance without looking back at chains. Appropriately move chains. |  |  |  |
| **5** | **Pass Plays** | **After ball is spotted,** same as running play  **After snap:** Observe keys read tackle determine run or pass. Stay on LOS until ball carrier crosses LOS or until receiver(s) your side have gone 10-12 yards down field Rule on the direction (forward or backward) of a quick pass. Move down sideline as required to  Give incomplete pass signal; Retrieve ball relay to game officials  Be alert for of runner ; Be responsible for entire sideline  Square off towards progress. If ball becomes dead give time out signal. Know down and distance without looking back at chains. Appropriately move chains. |  |  |  |
| **5** | **Scrimmage Kicks** | **After ball is spotted:** Position same as run or pass  **After snap**: Head linesman: If you are looking at the back of the Referee. Release on snap, move downfield covering your side between neutral zone and deep receiver(s). Cover all kicks to your side.  Ball out of bounds in flight; a sound whistle time out signal; move farther downfield than where it went out; walk up until referee spots you on sideline ball rolls out of bounds; a sound whistle time out signal hold spot and continue to observe action; Assist referee on short or blocked kick”  Note if kick is touched beyond neutral zone; recovered in or behind neutral zone; Be prepared to mark first touch, fumble or end of kick  Routine kick: Unless kick comes close to your side delay move to sideline, cover clipping and other fouls in secondary; Move with runner if he/she comes to your side; Follow to goal line if run is broken  When ball becomes dead: a sound whistle give time out signal mark spot; make sure of possession of fair catch; If a foul, free game officials cover ball official reports information to referee  **After snap:** Head linesman: If you are facing the Referee hold momentarily after snap. Watch for hold on widest K player. If R is on opposite side. Read good/bad snap. On bad snap, move to backfield to assist R. Once ball has crossed neutral zone, then move slowly down field covering your side between neutral zone and deep receiver(s).; cover clipping and other fouls in secondary; Move with runner if he/she comes to your side; Follow to goal line if run is broken  Ball out of bounds in flight on HL side. HL should move farther downfield than where the ball went out; walk up until referee spots you on sideline.  When ball becomes dead: a sound whistle give time out signal mark spot  Move line to gain equipment |  |  |  |
| **5** | **PATs, Field Goals** | **Position**  If facing R on LOS, If on same side as R, beyond end zone behind upright  HL should not be under upright if K in swinging gate formation.  **After snap if on LOS:**  If pass or run move with the play as with any other goal-line play  Quickly move to goal line if run develops on Referee’s side  **After snap: Under upright**  Rule on your upright. Move with the BJ (at the same time) one yard into the end zone and signal score or no score. |  |  |  |
| **10** | **Game Flow** | **Procedures** – spot ball accurately and efficiently, chains moved efficiently , Proper whistle usage clear signals, clock management |  |  |  |
| **5** | **Measurements** | Grasp the line to gain indicator and clip at back edge of back yard line Instruct down marker operator to mark front indicator spot and keep same down number; Bring the line to gain indicator behind ball and place clipped part of indicator at back edge of back yard line; Hold firmly and call “ready” to umpire to stretch the indicator tight; Wait for referee’s decision and signal  **If not first down**: while holding the indicator, accompany crew to sideline, reset in original position , 2 yards from sidle line down marker indicator to next down |  |  |  |
| **10** | **Penalty Enforcement** | Be certain of down number; Proceed to succeeding spot  Have line-to- gain equipment moved after penalty administration  Relay penalty information to the appropriate coach and to other game officials if necessary |  |  |  |
| **5** | **Crew Communication** | **Ball mechanic;**, relaying ball; effective/proper crew signals; communication on unusual plays penalties, half time/ overtime |  |  |  |
| **20** | **Overall Performance** | **How well did this official perform in the game;** include but not limited to hustle, safety rules application , mechanics and overall  **New rules were adhered to and enforced** |  |  |  |
|  | **Game Review:**  **Information only** | Team/Score: Home \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Visitor\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  Game was: \_\_\_\_\_ Very difficult \_\_\_\_\_ Average \_\_\_\_\_ Very easy  Game status: \_\_\_ A rivalry \_\_\_\_\_ Playoff implications  Score was: \_\_\_\_\_ Very close \_\_\_\_\_ Within 14 points \_\_\_\_\_ A blow out |  |  |  |